Thank you for purchasing **Shimmer & Shake**!

As part of the *BPM Flex Series™*, you can use any REX-based loop from this collection at virtually any tempo with no artificial stretching!

This document provides information that will help you get the most out of *Shimmer & Shake*. It also contains the Licensing Agreement.

Please feel free to contact us at info@ninevoltaudio.com if you have any further questions or comments.

I hope you enjoy the sounds. Thanks again!

Sincerely,

Kyle Z – October 2010

Credits: All recordings by Ryan Acree

Information for Stylus RMX users

Although converting *Shimmer & Shake* to the Stylus RMX format is a quick and easy process, we encourage any customer to contact us (not Spectrasonics) if assistance is needed with any of our titles. Here are directions on how to make the conversion:

Locate the S.A.G.E. Converter, which is in your Spectrasonics program folder.
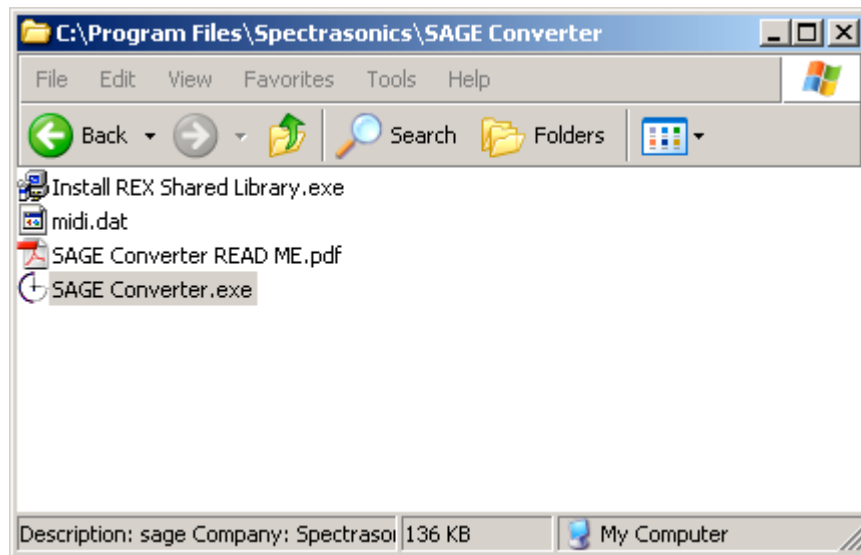
Double click the "SAGE Converter" file to open the converter. It will appear as shown below.
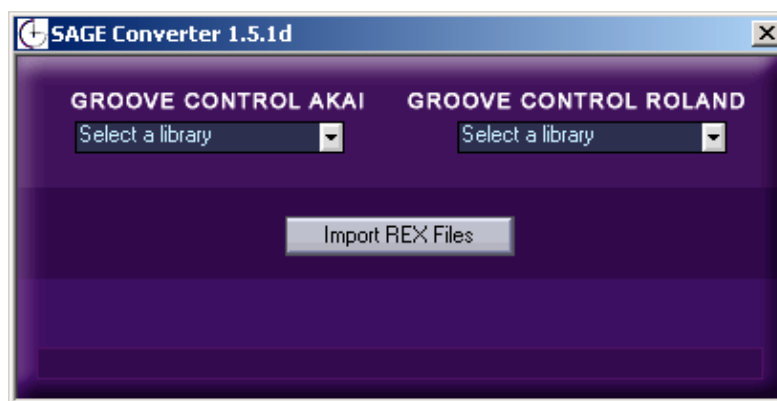
Drag-and-drop the "Shimmer and Shake" folder onto the S.A.G.E. Converter (the "Shimmer and Shake" folder contains 50 folders with .rx2 files). The conversion process should begin immediately.

The next time you use Stylus RMX, Shimmer & Shake will appear in the directory under the User Libraries category. *If your conversion is not successful, please see the end of this document for common solutions.*

Information for Kontakt 3.5 & 4 users

Shimmer & Shake requires a full version of Native Instruments' Kontakt 3.5.0.25 or higher. Kontakt Player will only allow 30 minutes of use.

Installing the library

There is no formal installation process to begin using the patches and loops in Kontakt. Simply use Kontakt's file browser tab to navigate to the **Shimmer & Shake Kontakt** folder (shown below). Click on any of the files ending in ".nki" to load a patch.
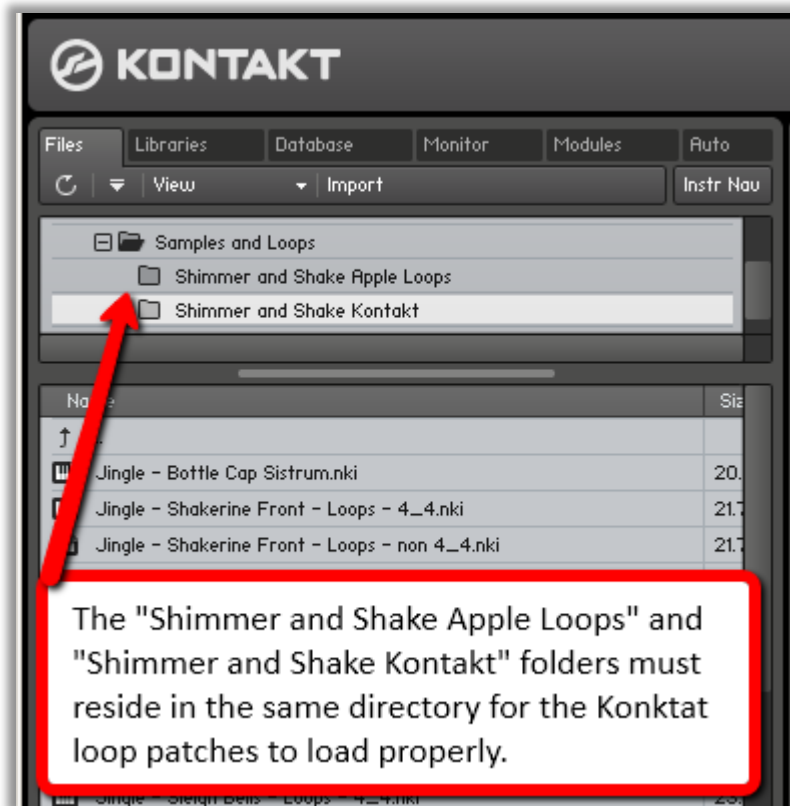
NOTE: The folders titled **Shimmer and Shake Kontakt** and **Shimmer and Shake Apple Loops** must be located in the same directory for the patches to be able to locate the loops. If you want to relocate the files you must move BOTH folders.

Mapping

C-D#: One Shot Shake
E: One Shot Accent Shake
F: One Shot Hand Hit
G: One Shot Stick Hit (Tambourines only)

Slow Rolls

Faster Rolls

Looping Rolls

User Interface Controls

LOOP NAME (only on loop patches)

This extra box will display the name of the loop that is being played.

EFFECTS

Velocity Selection Box & "Vel > Vol" knob – Controls the velocity curve and velocity to amp modulation. Use these to adjust the patch to your playing style (how hard/soft you like to play) and MIDI keyboard velocity.

Impulse Response Selection Box and Convolution Dry/Wet knob – Allows for the loading of our custom reverb IR files (i.e. Cathedral, Club, Hall, Studio, etc…). The knob controls the amount of signal gets sent to the reverb.

Width – Controls the stereo width of a patch. Turning all the way to the left (counter clockwise) makes the signal mono. Turning past 0% artificially increases the stereo width.

Delay – Controls the amount of signal that gets sent to the delay.

Saturation – Controls the amount of saturation. Turning past 0% adds saturation.

Hi Cut/Lo Cut/Mid Cut – Controls broad EQ curves.

Tight - This unique interface knob (only featured on the sample based patches – not available on loop patches) tightens up MIDI performances when taking tracks into higher BPM ranges. This is something that naturally occurs when a percussionist performs, but has never been translated to the sample world until now.

AHDSR – EQ – REMAP

Attack, Hold, Decay, Sustain & Release – Envelope to control the amplitude of sample playback.

Remap – Adjusts the mapping of the loops up or down the MIDI keyboard by the amount specified by the user. The Remap knob does not affect the pitch of the playback – only the location from which the loops are triggered.

Low, Mid & High EQ – Controls the gain of a 3-band equalizer. The frequency settings and Q have been pre-voiced for the material; however, pressing the wrench icon on the upper left side of the patch interface can access these settings.

INPUT QUANTIZE
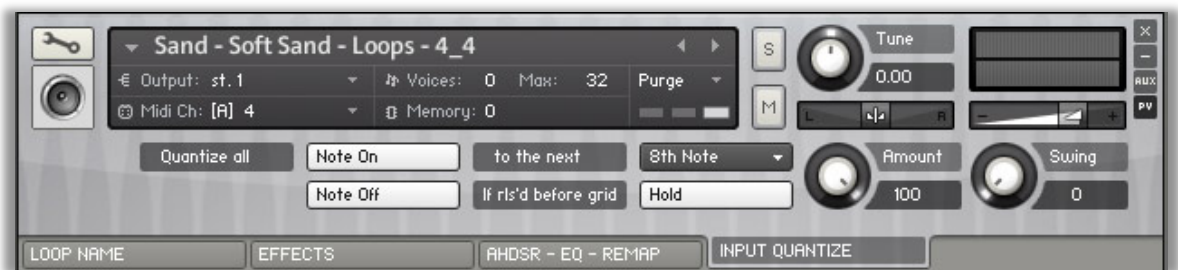
This panel causes the patches to receive incoming MIDI notes only on 8th notes, allowing the loops to be easily triggered in time with a track.

Incoming note resolution can be changed with the drop down selection box (currently showing "8th Note").

This script can be bypassed by clicking the "Note On" box.

Information for Reason users

We have found that Dr. REX's Preview Loop Browser (pictured below) does not truly represent the sound of the loop at its target tempo.
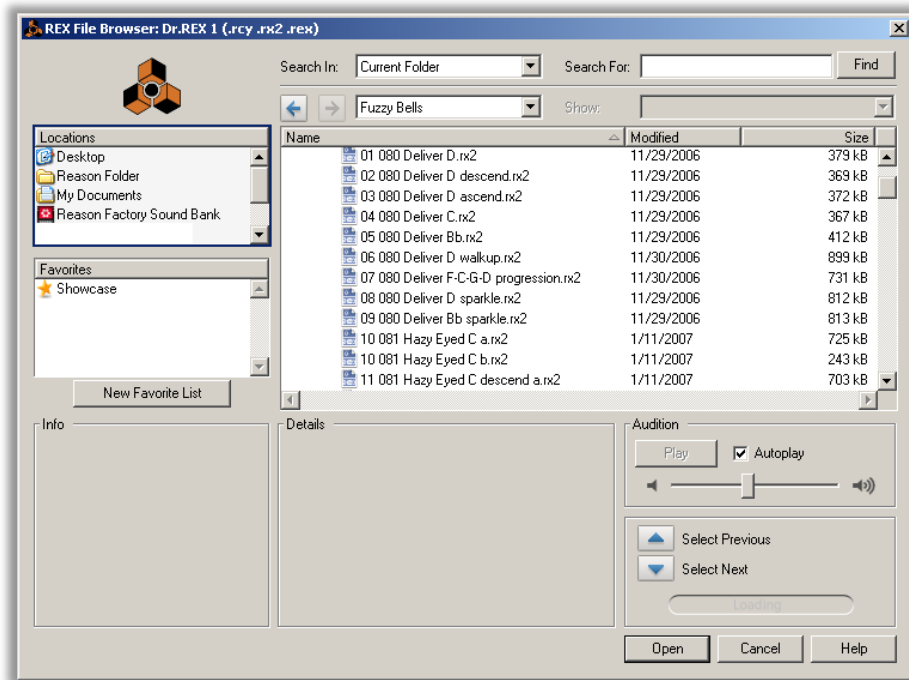
Therefore, we recommend that you preview loops from the arrow keys and the "preview" button on the front of the Dr REX rack unit (pictured below). Using this method will ensure that playback/preview of the loop is accurate.

Stylus RMX Conversion solutions: If you've been unable to successfully convert *Shimmer & Shake* to the Stylus RMX format, try these solutions:

- Use the most recent version of the S.A.G.E.™ Converter. On PC this is version 1.5.1d. On Mac this is version 1.6.3   - the version number is in the upper left corner of the converter.

- Convert the REX files from an internal hard drive; not directly from the DVD or external drive.

- Make sure you have the latest version of the "REX Shared Library" on you system. It's easiest to download the latest version and run the installer. It will overwrite any previous version that you might have. The "REX Shared Library" is necessary for converting some higher resolution loops. You can download the appropriate file for free under the downloads section of Propellerheads.se

- If you received an error message at the conclusion of the conversion process: this occurs on some PC and Mac systems and DOES NOT affect the conversion process. You can disregard the message.

Solutions for problems using REX and Kontakt files:

- Make sure you have the latest version of the "REX Shared Library" on you system. It's easiest to download the latest version and run the installer. It will overwrite any previous version that you might have. The "REX Shared Library" is necessary for any program that hosts REX files. You can download the appropriate file for free under the downloads section of Propellerheads.se

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